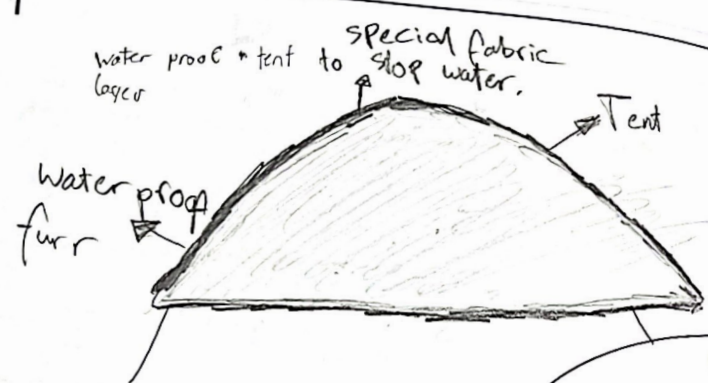
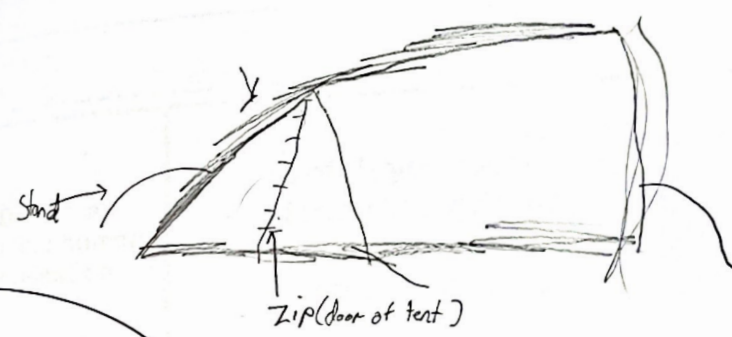


1

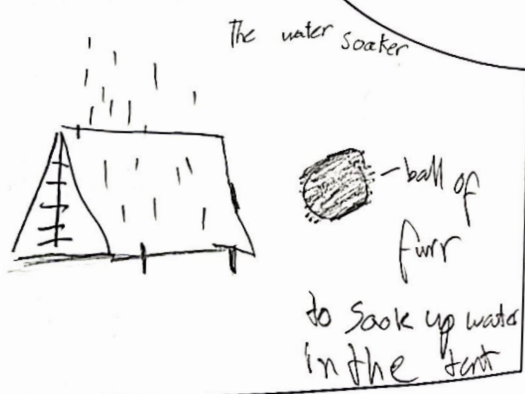


2



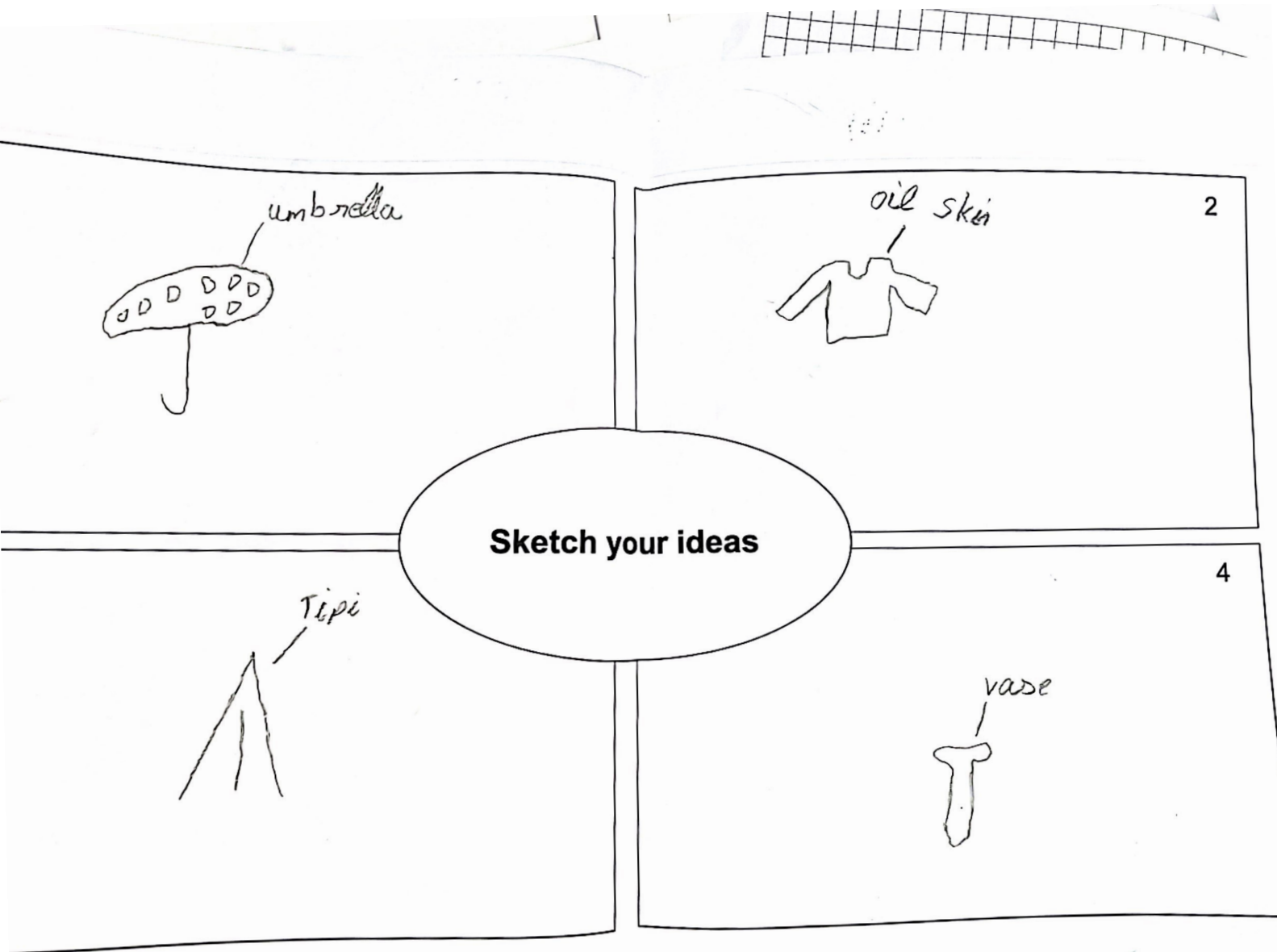
Sketch your ideas

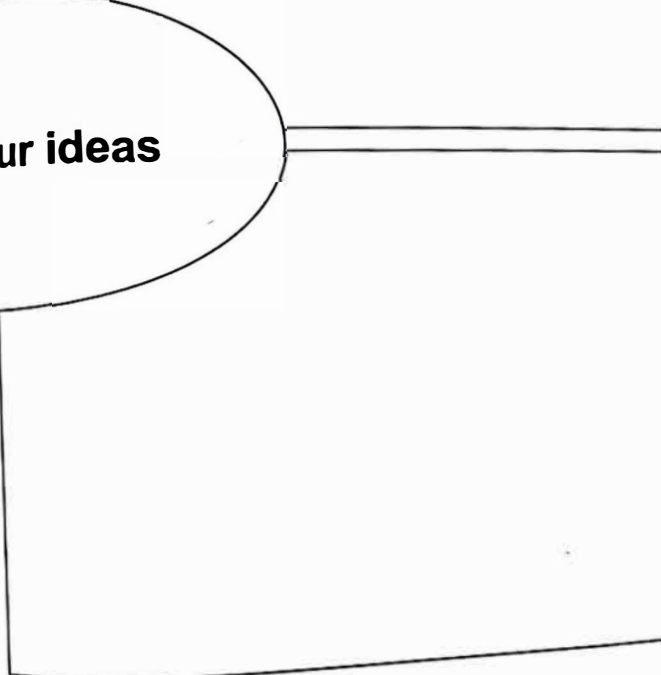
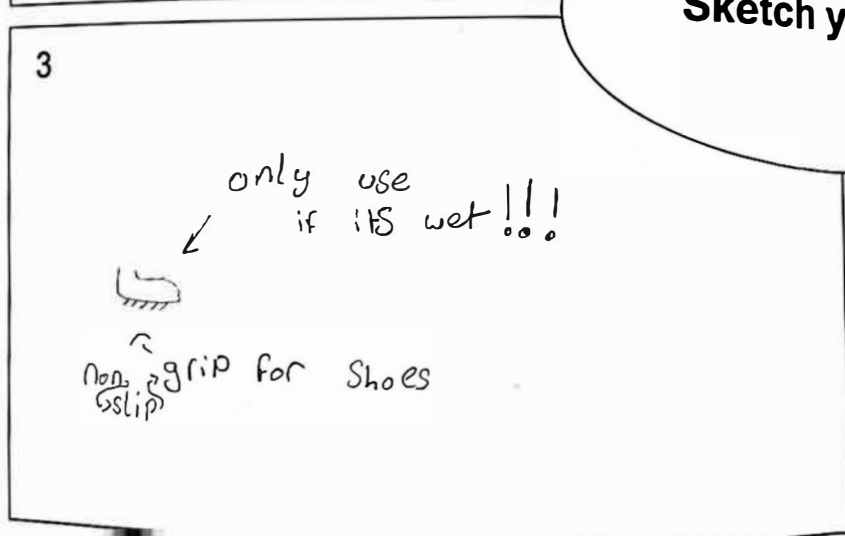
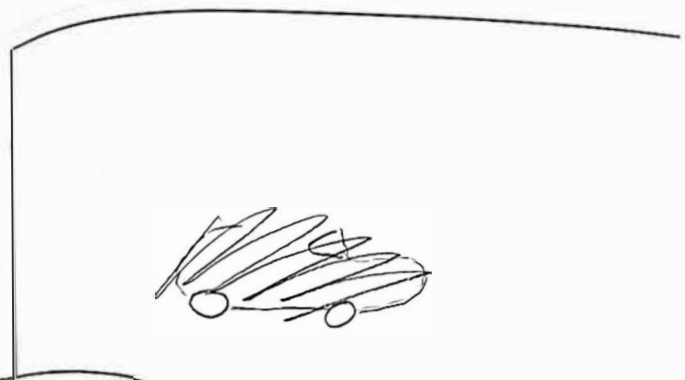
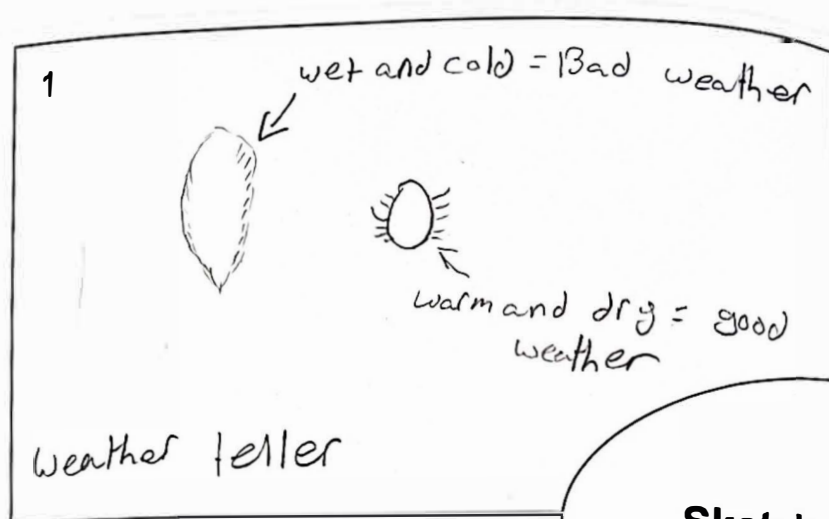
3



4







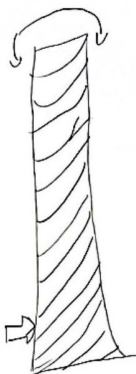
**Sketch your ideas**



# SPIRAL

# TREE

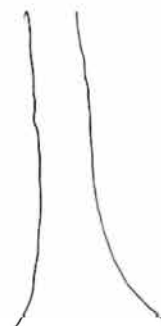
1  
Spin  
tree



Rotation = energy



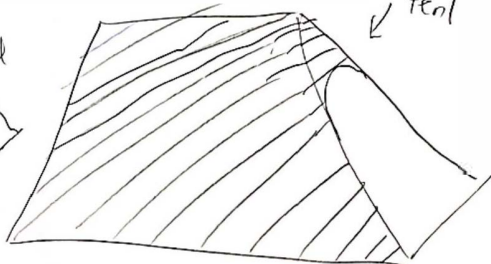
2



Sketch your ideas

3

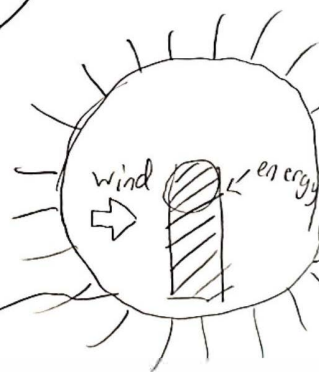
distributes wind



test

4

Spin  
sun  
tree



Energy  
Powers

to create  
more  
energy

Spin  
test

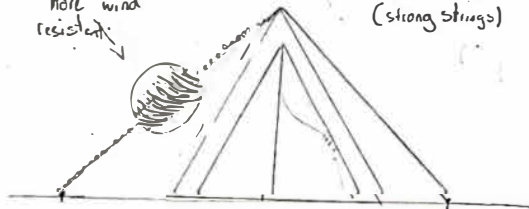
(Channel)



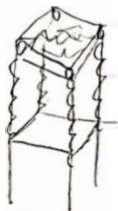
**Sketch your ideas**

more wind  
resistant

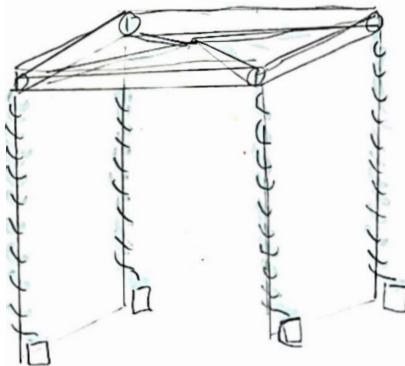
SS  
(strong strings)

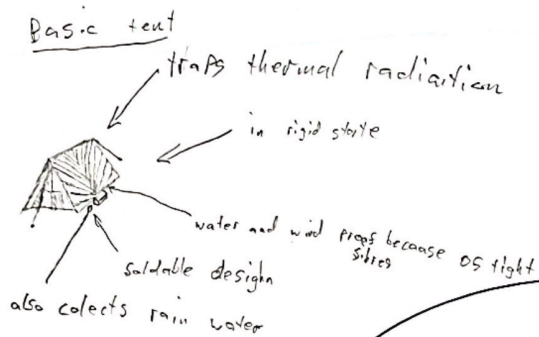


drycleaner

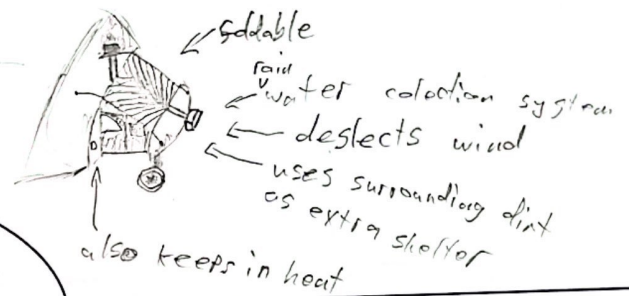


drytent

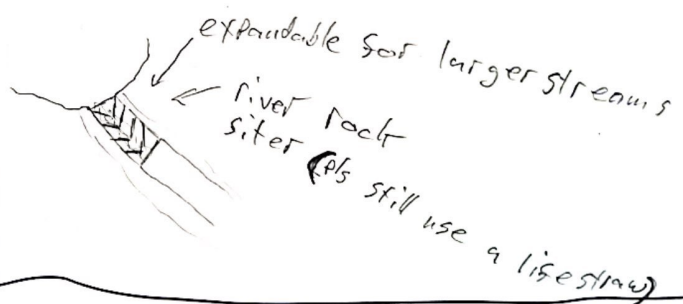
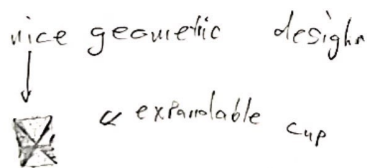


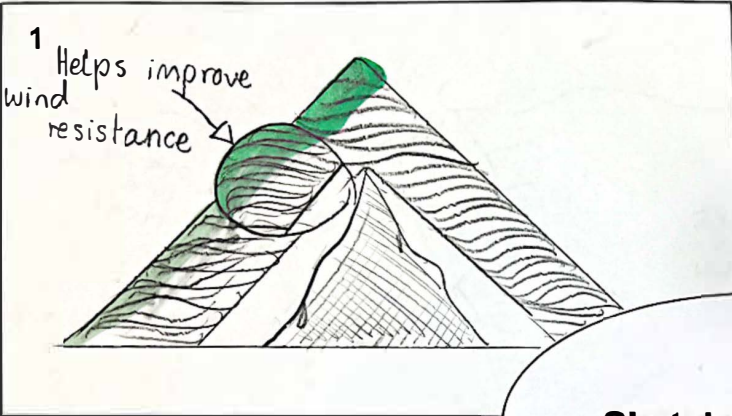


## terrain assisted



## Sketch your ideas





Sketch your ideas



1



Chair

Chair  
When you shake water

2

Coat/Jacket



→ Shake →

MUM →

= X

Sketch your ideas

3



Crazy Bear

→ Whenever  
~~Shake~~ Shook  
Water goes

4

Good/Decent Boots



→ Boots

→ Inside is

furry, when

wet shake

and the water=

X